

St Benedict's CofE VA Junior School – Design and Technology Skills progression

Skills	Year 3	Year 4	Year 5	Year 6
Developing, planning and communicating ideas	 Generate ideas for an item, considering its purpose and the user/s Identify a purpose and establish criteria for a successful product. Plan the order of their work before starting Explore, develop and communicate design proposals by modelling ideas Make drawings with labels when designing 	 Generate ideas, considering the purposes for which they are designing Make labelled drawings from different views showing specific features Develop a clear idea of what has to be done, planning how to use materials, equipment and processes, and suggesting alternative methods of making, if the first attempts fail Evaluate products and identify criteria that can be 	 Generate ideas through brainstorming and identify a purpose for their product Draw up a specification for their design Develop a clear idea of what has to be done, planning how to use materials, equipment and processes, and suggesting alternative methods of making if the first attempts fail Use results of investigations, information sources, including ICT when developing design ideas 	 Communicate their ideas through detailed labelled drawings Develop a design specification Explore, develop and communicate aspects of their design proposals by modelling their ideas in a variety of ways Plan the order of their work, choosing appropriate materials, tools and techniques
Working with tools, equipment, materials and components to make quality products (inc- food)	 6) Select tools and techniques for making their product 7) Measure, mark out, cut, score and assemble components with more accuracy 8) Work safely and accurately with a range of simple tools 9) Think about their ideas as they make progress and be willing change things if this helps them improve their work 10) Measure, tape or pin, cut and join fabric with some accuracy 11) Demonstrate hygienic food preparation and storage 12) Use finishing techniques strengthen and improve the 	 5) Select appropriate tools and techniques for making their product 6) Measure, mark out, cut and shape a range of materials, using appropriate tools, equipment and techniques 7) Join and combine materials and components accurately in temporary and permanent ways 8) Sew using a range of different stitches, weave and knit 9) Measure, tape or pin, cut and join fabric with some accuracy 10) Use simple graphical communication techniques 	 5) Select appropriate materials, tools and techniques 6) Measure and mark out accurately 7) Use skills in using different tools and equipment safely and accurately 8) Weigh and measure accurately (time, dry 	 5) Select appropriate tools, materials, components and techniques 6) Assemble components make working models 7) Use tools safely and accurately 8) Construct products using permanent joining techniques 9) Make modifications as they go along 10) Pin, sew and stitch materials together create a product 11) Achieve a quality product

	appearance of their product using a range of equipment including ICT			
Evaluating processes and products	 13) Evaluate their product against original design criteria e.g. how well it meets its intended purpose 14) Disassemble and evaluate familiar products 	 Evaluate their work both during and at the end of the assignment Evaluate their products carrying out appropriate tests 	 Evaluate a product against the original design specification Evaluate it personally and seek evaluation from others 	 Evaluate their products, identifying strengths and areas for development, and carrying out appropriate tests Record their evaluations using drawings with labels Evaluate against their original criteria and suggest ways that their product could be improved
	1)	1)	1)	1)
	2)	2)		2)

3)	3)		3)
4)	4)	2)	4)
5)	5)	3)	5)
	6)	4)	6)